

FIG. 1

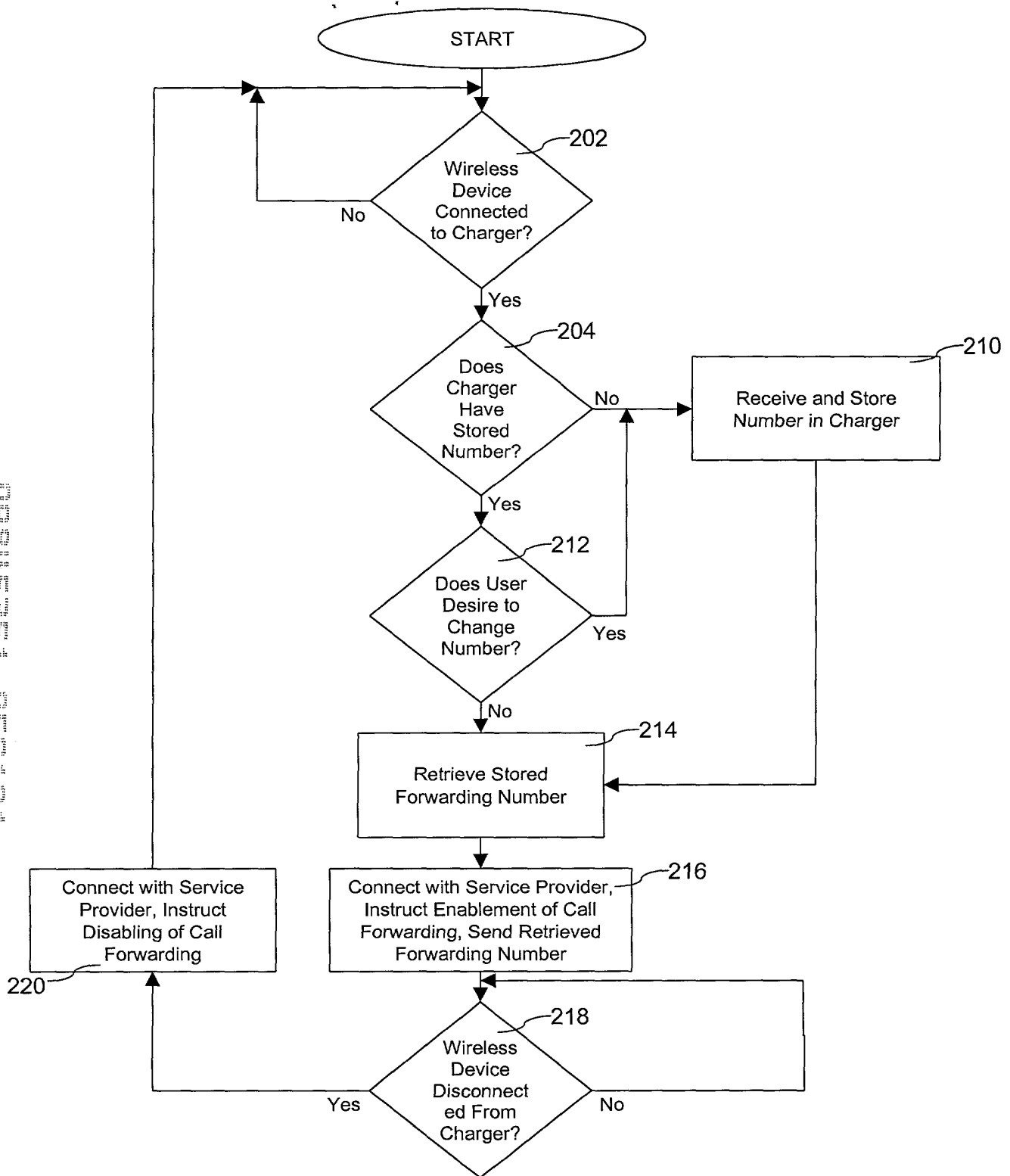


FIG. 2

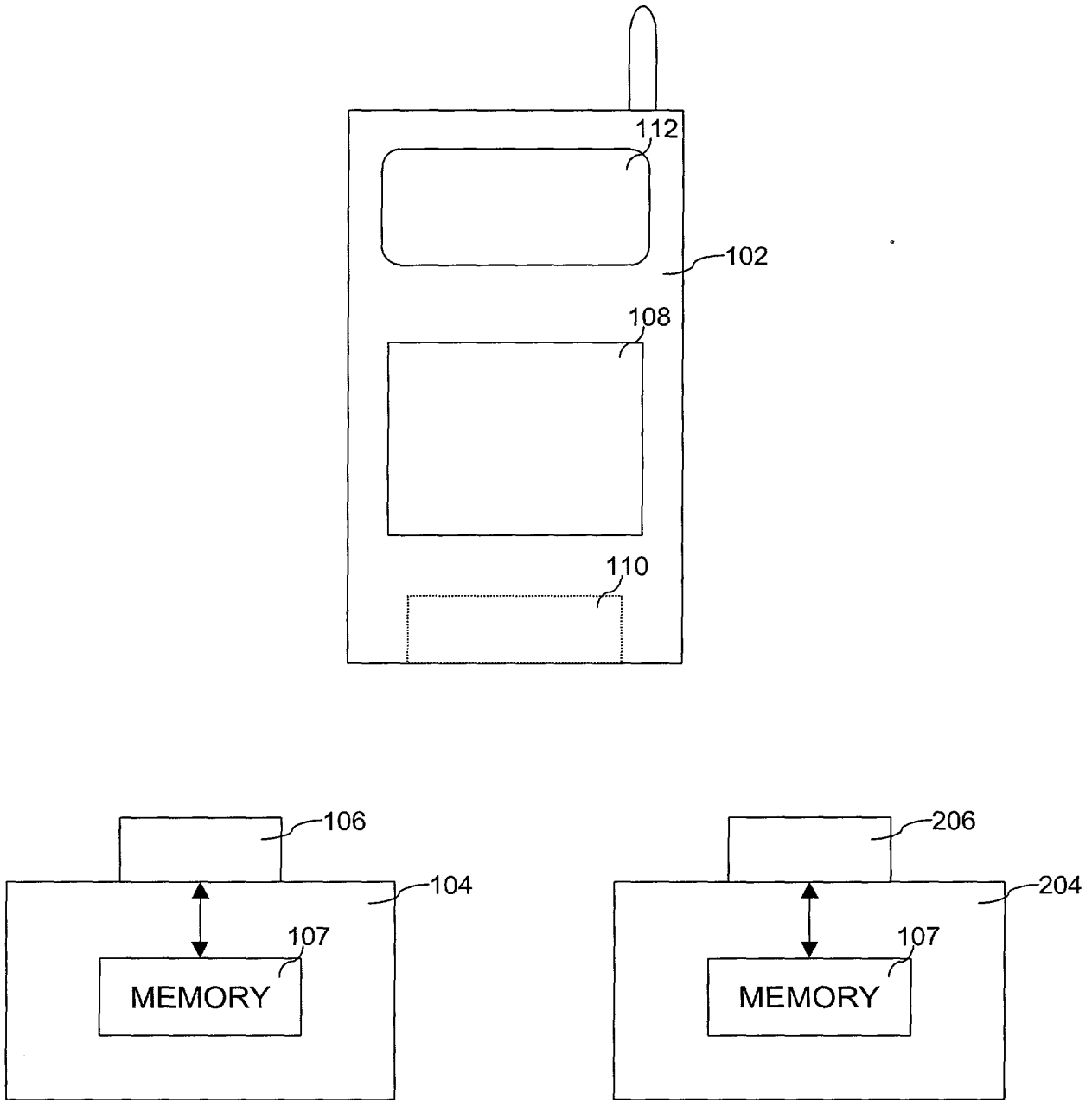


FIG. 3

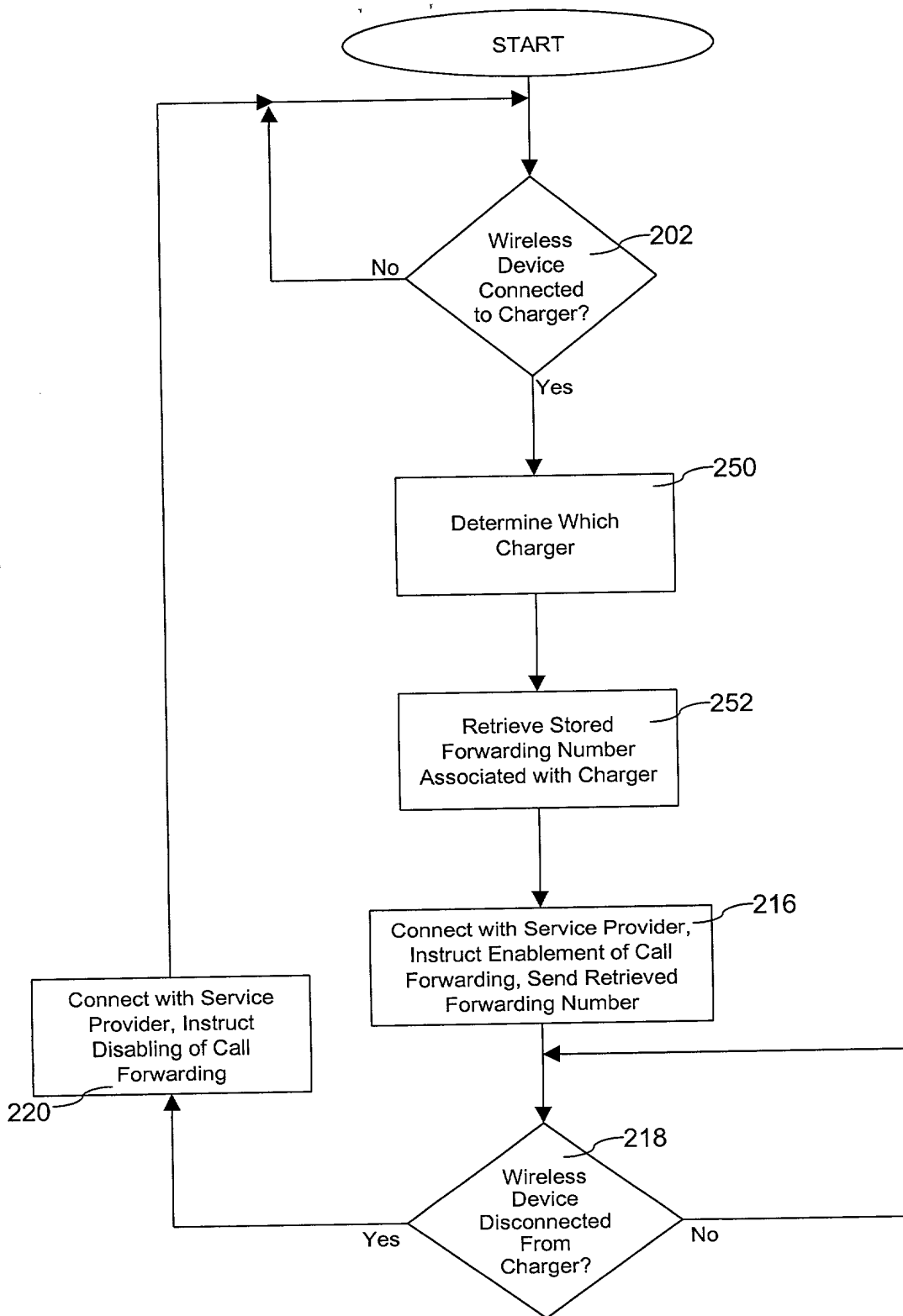


FIG. 4

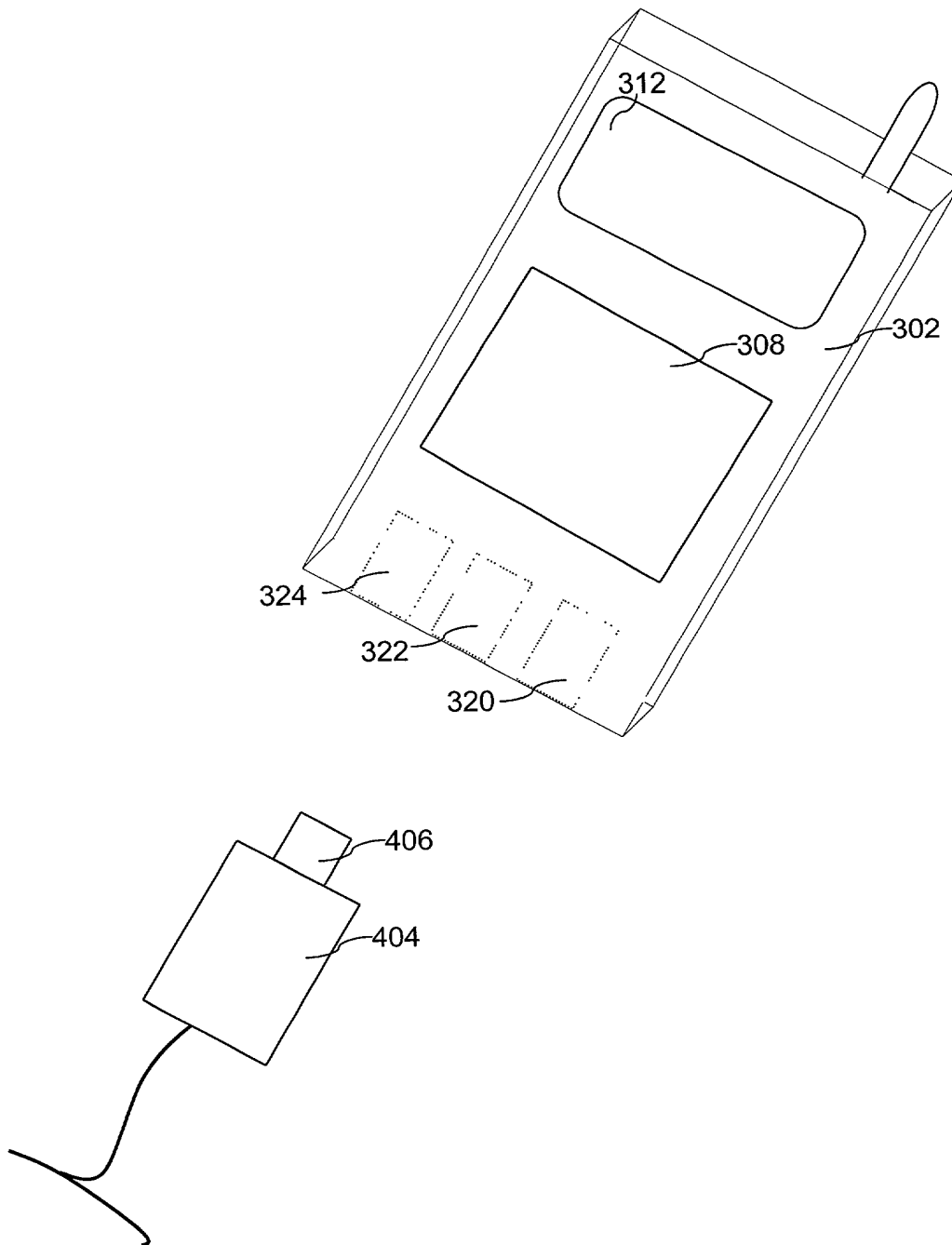


FIG. 5

FIG. 6 is a flowchart illustrating a process for managing call forwarding when a wireless device is connected to a charger.

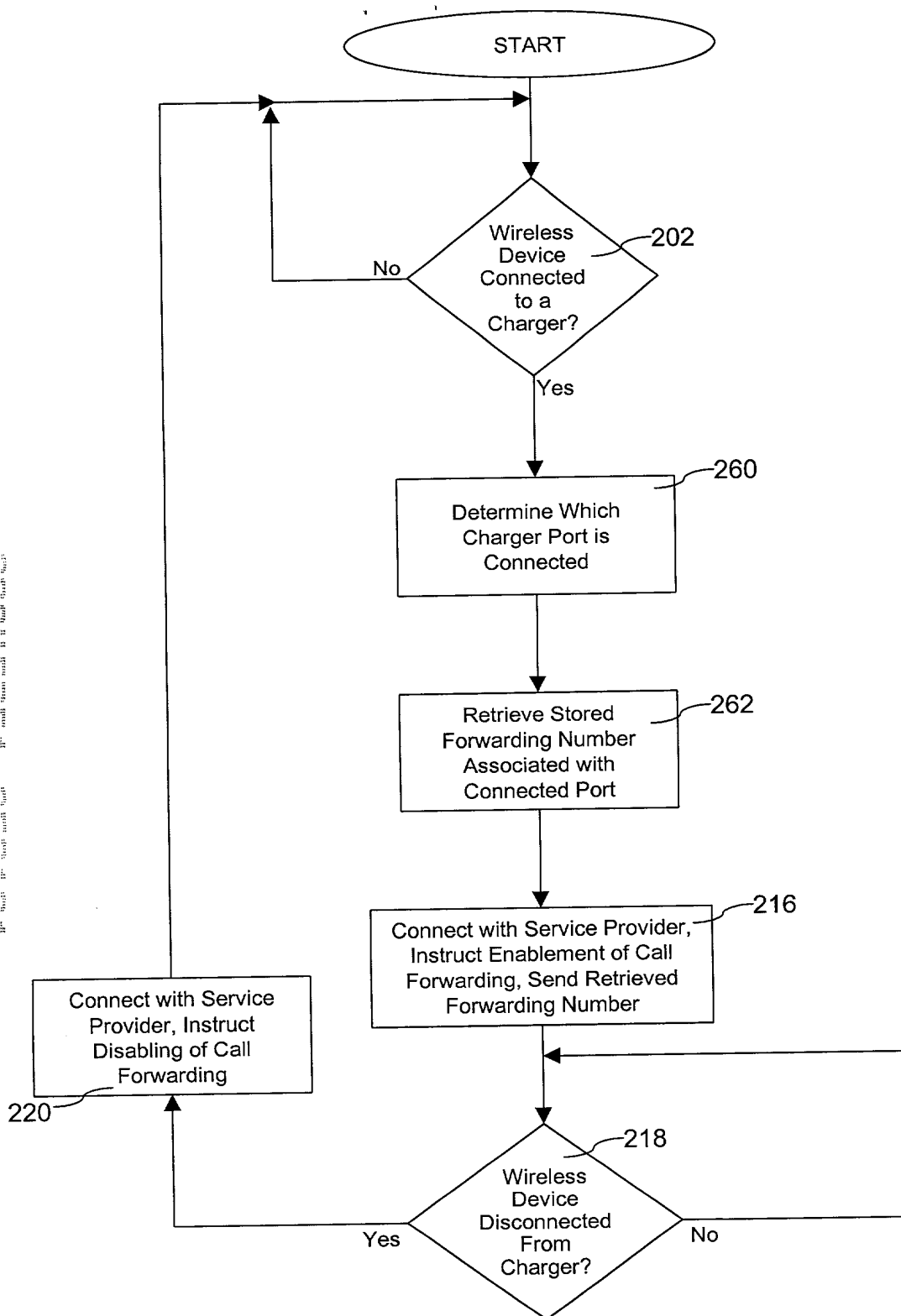


FIG. 6

FIG. 7 is a schematic diagram of a system for providing a user with a virtual reality experience. The system includes a user device 502, a virtual reality headset 504, and a virtual reality environment 540. The user device 502 is connected to the virtual reality headset 504 via a cable 550. The virtual reality headset 504 is connected to the virtual reality environment 540 via a cable 548.

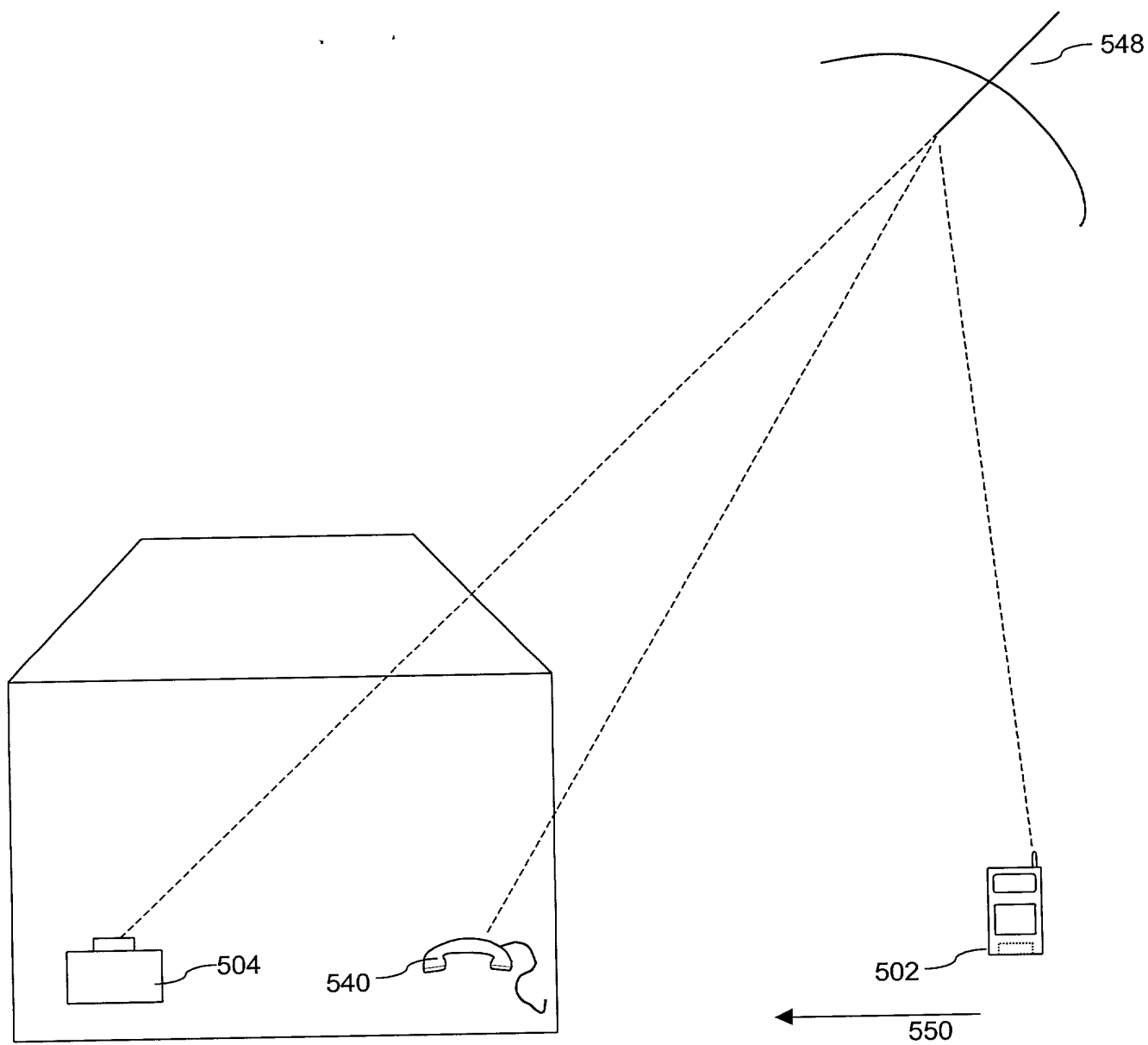


FIG. 7

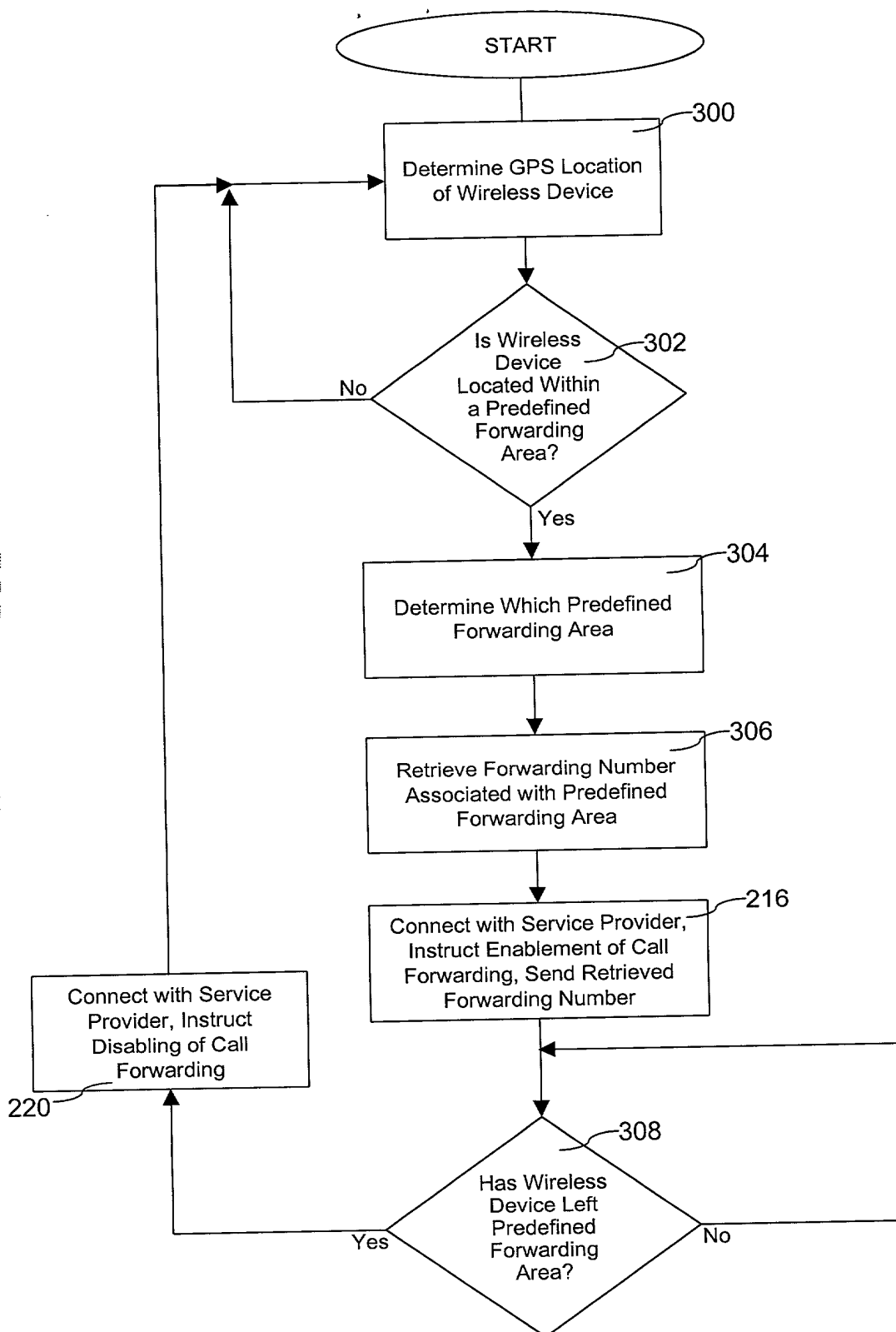


FIG. 8



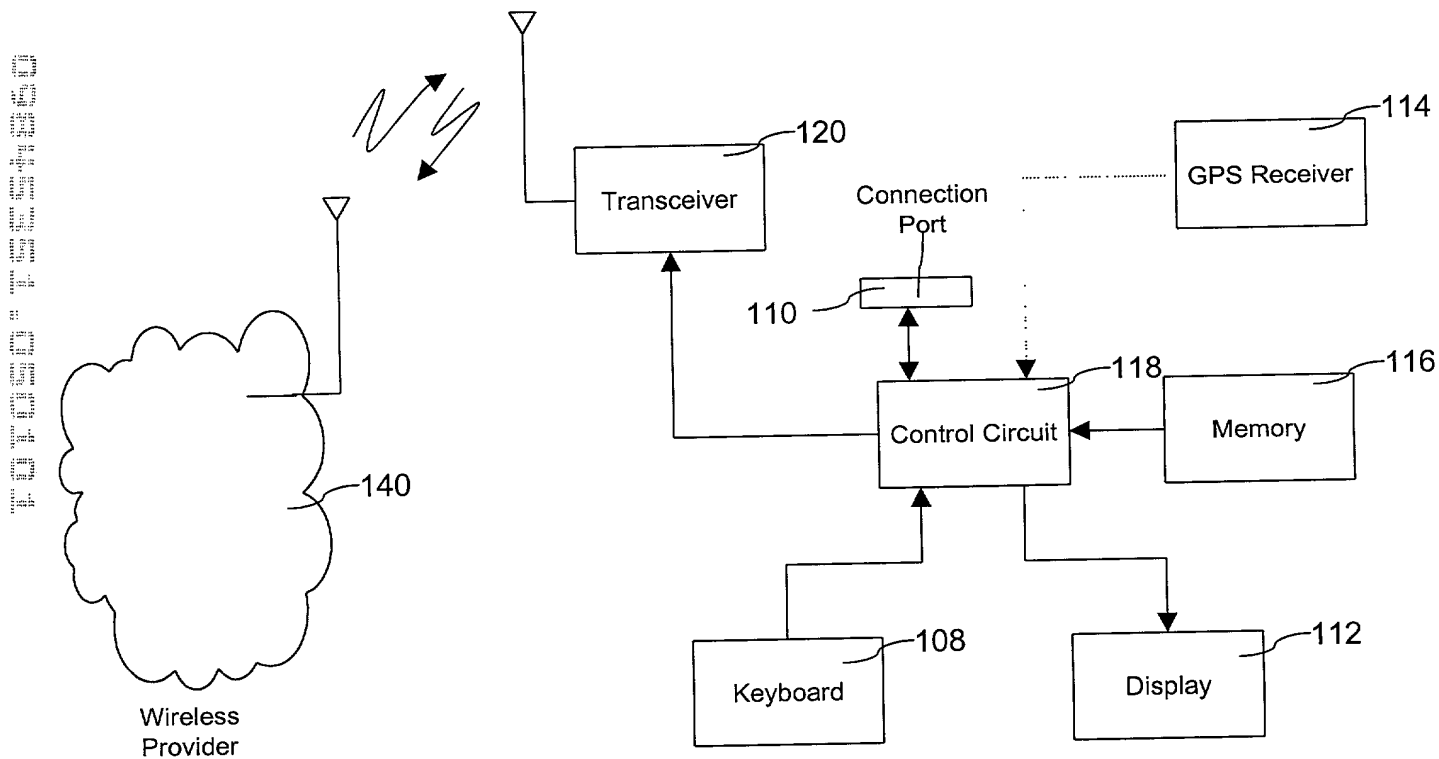


FIG. 9